

ArtStream

Written Instructional Guide



Drawing Animals and Their Habitats

For 3rd, 4th, and 5th grade Students

With Teaching Artist Merideth Ferrell

Lesson 4: Mallard Ducks – Walking on the Land, Flying in the Sky, and Swimming in the Water

Introduction

- Hi, I am Merideth Ferrell, I am a teaching artist with the Lane Arts Council.
- Today's lesson is special, because we are drawing 3 Mallard ducks, one walking on the land, another duck flying in the sky, and the third duck swimming in the water.

Again, each lesson is in 4 steps:

1. Draw the Ducks
2. Design the Habitat
3. Color the Ducks
4. Color the Habitat



Materials

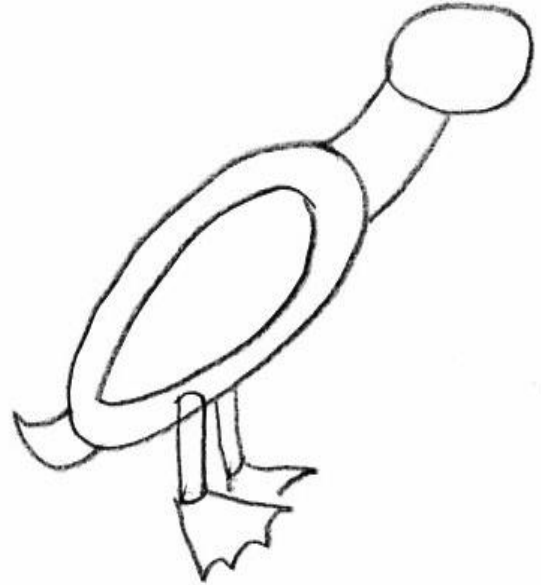
- White paper: 8 ½" copy paper, or bigger drawing paper
- Pencil
- Colored pencils: red, yellow, blue, green, orange, purple, brown, and black



Step 1: Draw the Ducks

Part A. Draw the first duck in the lower left side of your paper. Think about how each part of the Mallard ducks is connected to each other.

- First, draw the head of the duck on the land.
- Then its neck, connected to the head.
- Next, its body, slanting downward, as it is walking.
- Now, draw the wing folded up against its body.
- Draw the 2 legs, and 2 big webbed feet, as they touch the ground.
- Last, its tail.

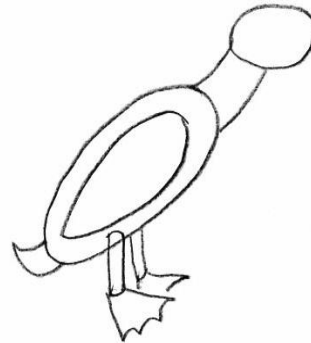
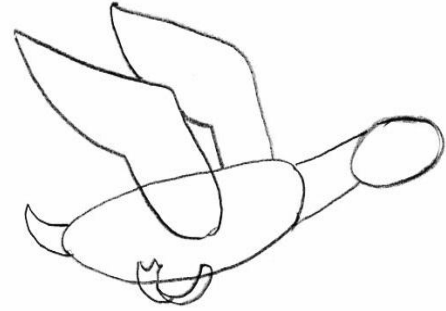


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Step 1: Draw the Ducks

Part B. Draw the second duck at the top of the paper to place it in the sky

- First, draw its head, leaving room for the flying wings that will be above the duck.
- Then draw its neck.
- Now, draw its body, stretched out as it flies.
- Next, draw 2 wings, as they connect to the body. Each wing has 2 parts, as it raises up to flap.
- Draw the little legs and feet, curled up close to the body, as the duck flies.
- Last, its tail at the end of its body.

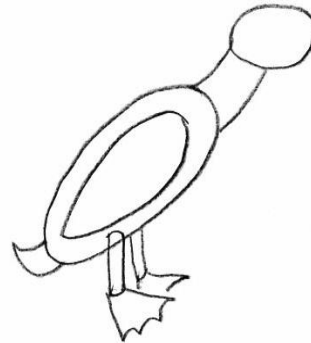
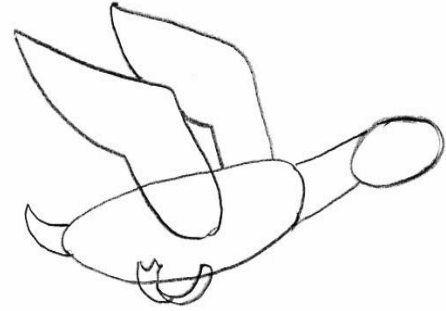


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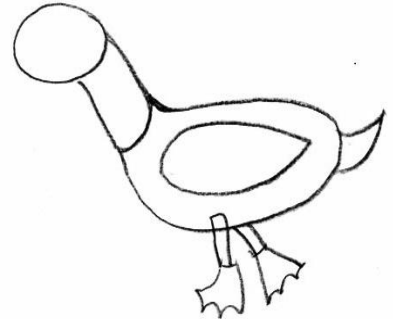
Step 1: Draw the Ducks

Part C. Draw the third duck, which will be swimming in the water, next to the land near the lower right side of your paper.

- Draw the duck's head.
- Then draw its neck.
- Now, draw its body, as it floats in the water.
- Draw the wing, tucked close to the body.
- Draw the legs and feet, paddling in the water, underneath the duck.
- Last, draw the tail.

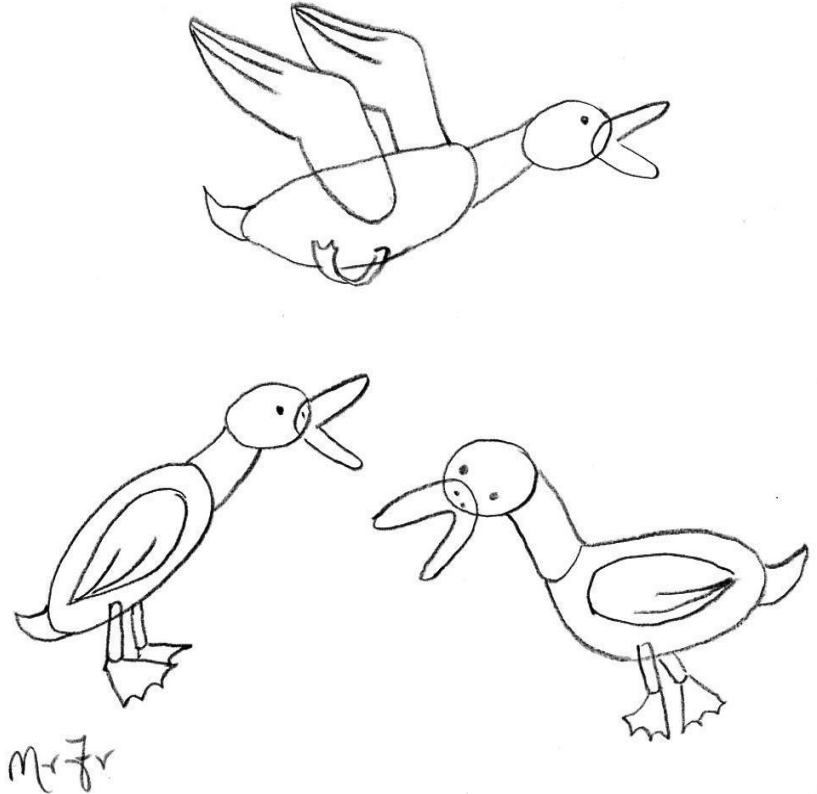


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Step 2: Add Details to the Ducks

- Draw one eye on the walking duck, and its bill, connected to the head in 2 parts.
- Draw one eye on the flying duck, and its bill in 2 parts.
- Draw two 2 eyes on the swimming duck, as it turns its head to look towards us. Then, its bill in 2 parts.
- Draw long wing feathers in each of the wings of all 3 ducks.



Step 3: Design the Habitat

The Habitat is where the Mallard Ducks live on the land, in the sky, and in the water.

- Draw the land behind the 1st duck, with a bank that the water will be next to.
- Draw grass on the land.
- Next, draw the sun in the sky, by the flying duck, and a big cloud.
- Now, draw the water, with its surface line right through the duck's body, as it floats in the water. One half is above the water, and the other half, and the feet and legs are below, in the water.
- Last, draw the waves of the water.



Step 4: Color the Ducks

You can color the each duck differently. The male Mallard has a green head, brown wings, and a light body. The female Mallard is all brown with blue patches on her wings. Young ducks are light brown.

- Start with the head, and remember to color things the way they grow.
- Then color the neck. Color down the body, as it connects from the neck.
- Color the wings as they grow from the body of the duck.
- Color the bills, and legs, and feet.
- Last, color the tails.



Step 5: Color the Habitat

Mallard Ducks live many different places: marshes, wooded swamps, ponds, rivers, lakes, bays near the ocean, & in city parks all over the U.S.

- Color the grass the duck is standing on with short up and down strokes.
- Color the water with long, smooth, curved strokes across the paper.
- Color the cloud with round, puffy strokes.
- Next, color the sun, and use long strokes for the sun rays, as they shine out.
- Last, color the sky with long, smooth strokes across the paper.



Thank you!

It has been wonderful showing you how to draw Animals and their Habitats. Keep drawing, and enjoy our world!

Look at your drawing, and think of what you want to add. You could draw a fish in the water, or worms and bugs on the land that the ducks would eat. Happy drawing!